| Standard ID |
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| CCSS.HSG-CO |
| CCSS.HSG-CO.A |
| CCSS.HSG-CO.A. 1 |
| CCSS.HSG-CO.A. 2 |
| CCSS.HSG-CO.A. 3 |

CCSS.HSG-CO.A. 4
Represent transformations in the plane using, e.g., transparencies and geometry software; describe transformations as functions that take points in the plane as inputs and give other points as outputs. Compare transformations that preserve distance and angle to those that do not (e.g., translation versus horizontal stretch).

Defining Terms
Euclidean Geometry
Measuring Length and Angles

Compositions
Introduction to Transformations
Reflections
Rotations
Translations
Given a rectangle, parallelogram, trapezoid, or regular polygon, describe the rotations and reflections that carry it onto itself. lines, parallel lines and line segments.

Symmetry

Reflections
Rotations
Translations
CCSS.HSG-CO.A. 5 Given a geometric figure and a rotation, reflection, or translation, draw the transformed figure using, e.g., graph paper, tracing paper, or geometry software. Specify a sequence of transformations that will carry a given figure onto another.

## Compositions

Reflections
Rotations
Translations
Triangle Congruence: ASA and AAS
Triangle Congruence: SAS
Triangle Congruence: SSS and HL

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| CCSS.HSG-CO.B |
| CCSS.HSG-CO.B. 6 |
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|  |
|  |
| CCSS.HSG-CO.B. 7 |

Explain how the criteria for triangle congruence (ASA, SAS, and SSS) follow from the definition of congruence.

Prove theorems about lines and angles. Theorems include: vertical angles are congruent; when a transversal crosses parallel lines, alternate interior angles are congruent and corresponding angles are congruent; points on a perpendicular bisector of a line segment are exactly those equidistant from the seament's endboints.

Edgenuity Lesson Name
Standard Text

## Understand congruence in terms of rigid motions

Use geometric descriptions of rigid motions to transform figures and to predict the effect of a rigid motion on a figure; given two figures, use the definition of congruence in terms of rigid motions to decide if they are congruent.

Congruent Figures
Triangle Congruence: ASA and AAS
Triangle Congruence: SAS
Triangle Congruence: SSS and HL
Use the definition of congruence in terms of rigid motions to show that two triangles are congruent if and only if corresponding pairs of sides and corresponding pairs of angles are congruent.

## Congruent Figures

Triangle Congruence: SSS and HL

Performance Task: Congruency Proofs
Triangle Congruence: ASA and AAS
Triangle Congruence: SAS
Triangle Congruence: SSS and HL Introduction to Proof Linear Pairs and Vertical Angles Lines Cut by a Transversal Parallel and Perpendicular Lines Proving Lines Parallel
Prove theorems about triangles. Theorems include: measures of interior angles of a triangle sum to $180^{\circ}$;

Complementary and Supplementary Angles base angles of isosceles triangles are congruent; the segment joining midpoints of two sides of a triangle is parallel to the third side and half the length; the medians of a triangle meet at a point.

Centroid and Orthocenter
Isosceles Triangles
Triangle Angle Theorems
Triangle Congruence: ASA and AAS
Triangles and Their Side Lengths

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| CCSS.HSG-CO.C. 11 | Prove theorems about parallelograms. Theorems include: opposite sides are congruent, opposite angles are congruent, the diagonals of a parallelogram bisect each other and conversely, rectangle are parallelograms with congruent diagonals. | Classifying Quadrilaterals <br> Parallelograms <br> Proving a Quadrilateral Is a Parallelogram <br> Special Parallelograms <br> Trapezoids and Kites |
| CCSS.HSG-CO.D | Make geometric constructions |  |
| CCSS.HSG-CO.D. 12 | Make formal geometric constructions with a variety of tools and methods (compass and straightedge, string, reflective devices, paper folding, dynamic geometric software, etc). Copying a segment; copying an angle; bisecting a segment; bisecting an angle; constructing perpendicular lines, including the perpendicular bisector of a line segment; and constructing a line parallel to a given line through a point not on the line. | Parallel and Perpendicular Lines Performance Task: Constructions Triangles and Their Side Lengths |
| CCSS.HSG-CO.D. 13 | Construct an equilateral triangle, a square and a regular hexagon inscribed in a circle. | Performance Task: Circle Constructions |
| CCSS.HSG-SRT | Similarity, Right Triangles, and Trigonometry |  |
| CCSS.HSG-SRT.A | Understand similarity in terms of similarity transformations |  |
| CCSS.HSG-SRT.A. 1 | Verify experimentally the properties of dilations given by a center and a scale factor: |  |
| CCSS.HSG-SRT.A.1a | A dilation takes a line not passing through the center of the dilation to a parallel line, and leaves a line passing through the center unchanged. | Dilations Similar Figures |
| CCSS.HSG-SRT.A.1b | The dilation of a line segment is longer or shorter in the ratio given by the scale factor. | Dilations <br> Similar Figures |
| CCSS.HSG-SRT.A. 2 | Given two figures, use the definition of similarity in terms of similarity transformations to decide if they are similar; explain using similarity transformations the meaning of similarity for triangles as the equality of all corresponding pairs of angles and the proportionality of all corresponding pairs of sides. | Similar Figures <br> Triangle Similarity: AA |
| CCSS.HSG-SRT.A. 3 | Use the properties of similarity transformations to establish the AA criterion for two triangles to be similar. |  |


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| CCSS.HSG-SRT.B | Prove theorems involving similarity |  |
| CCSS.HSG-SRT.B. 4 | Prove theorems about triangles. Theorems include: a line parallel to one side of a triangle divides the other two proportionally, and conversely; the Pythagorean theorem proved using triangle similarity. | Right Triangle Similarity <br> Triangle Similarity: SSS and SAS Using Triangle Similarity Theorems |
| CCSS.HSG-SRT.B. 5 | Use congruence and similarity criteria for triangles to solve problems and to prove relationships in geometric figures. | Performance Task: Congruency Proofs <br> Right Triangle Similarity <br> Triangle Similarity: SSS and SAS <br> Using Triangle Congruence Theorems <br> Using Triangle Similarity Theorems |
| CCSS.HSG-SRT.C | Define trigonometric ratios and solve problems involving right triangles |  |
| CCSS.HSG-SRT.C. 6 | Understand that by similarity, side ratios in right triangles are properties of the angles in the triangle, leading to definitions of trigonometric ratios for acute angles. | Trigonometric Ratios |
| CCSS.HSG-SRT.C. 7 | Explain and use the relationship between the sine and cosine of complementary angles. | Trigonometric Ratios |
| CCSS.HSG-SRT.C. 8 | Use trigonometric ratios and the Pythagorean Theorem to solve right triangles in applied problems. | Area of Regular Polygons <br> Solving for Angle Measures of Right <br> Triangles <br> Solving for Side Lengths of Right Triangles |
| CCSS.HSG-SRT.D | Apply trigonometry to general triangles |  |
| CCSS.HSG-SRT.D. 9 | $(+)$ Derive the formula $A=1 / 2 a b \sin (C)$ for the area of a triangle by drawing an auxiliary line from a vertex perpendicular to the opposite side. | Area and Perimeter of Triangles |
| CCSS.HSG-SRT.D. 10 | (+) Prove the Laws of Sines and Cosines and use them to solve problems. | Law of Cosines Law of Sines |
| CCSS.HSG-SRT.D. 11 | (+) Understand and apply the Law of Sines and the Law of Cosines to find unknown measurements in right and non-right triangles (e.g., surveying problems, resultant forces). | Law of Cosines Law of Sines |


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| CCSS.HSG-C | Circles |  |
| CCSS.HSG-C.A | Understand and apply theorems about circles |  |
| CCSS.HSG-C.A. 1 | Prove that all circles are similar. |  |
|  |  | Introduction to Circles |
| CCSS.HSG-C.A. 2 | Identify and describe relationships among inscribed angles, radii, and chords. Include the relationship between central, inscribed and circumscribed angles; inscribed angles on a diameter are right angles; the radius of a circle is perpendicular to the tangent where the radius intersects the circle. |  |
|  |  | Angle Relationships |
|  |  | Central Angles |
|  |  | Inscribed Angles |
|  |  | Secants, Tangents, and Angles |
|  |  | Special Segments |
| CCSS.HSG-C.A. 3 | Construct the inscribed and circumscribed circles of a triangle, and prove properties of angles for a quadrilateral inscribed in a circle. |  |
|  |  | Incenter and Circumcenter |
|  |  | Inscribed Angles |
| CCSS.HSG-C.A. 4 | (+) Construct a tangent line from a point outside a given circle to the circle. |  |
|  |  | Performance Task: Circle Constructions |
| CCSS.HSG-C.B. 5 | Derive using similarity the fact that the length of the arc intercepted by an angle is proportional to the radius, and define the radian measure of the angle as the constant of proportionality; derive the formula for the area of a sector. |  |
|  |  | Area of a Circle and a Sector Circumference and Arc Length |
| CCSS.HSG-GPE | Expressing Geometric Properties with Equations |  |
| CCSS.HSG-GPE.A | Translate between the geometric description and the equation for a conic section |  |
| CCSS.HSG-GPE.A. 1 | Derive the equation of a circle of given center and radius using the Pythagorean Theorem; complete the square to find the center and radius of a circle given by an equation. |  |
|  |  | Equation of a Circle |
| CCSS.HSG-GPE.A. 2 | Derive the equation of a parabola given a focus and directrix. |  |
|  |  | Parabolas |
| CCSS.HSG-GPE.B | Use coordinates to prove simple geometric theorems algebraically |  |
| CCSS.HSG-GPE.B. 4 | Use coordinates to prove simple geometric theorems algebraically. For example, prove or disprove that a figure defined by four given points in the coordinate plane is a rectangle; prove or disprove that the point $1, \sqrt{ } 3)$ lies on the circle centered at the origin and containing the point $(0,2)$. |  |
|  |  | Equation of a Circle <br> Figures in the Coordinate Plane |


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| CCSS.HSG-GPE.B. 5 | Prove the slope criteria for parallel and perpendicular lines and use them to solve geometric problems (e.g., find the equation of a line parallel or perpendicular to a given line that passes through a given point). |  |
|  |  | Slopes of Parallel and Perpendicular Lines Writing Linear Equations |
| CCSS.HSG-GPE.B. 6 | Find the point on a directed line segment between two given points that divide the segment in a given ratio. |  |
| CCSS.HSG-GPE.B. 7 | Use coordinates to compute perimeters of polygons and areas for triangles and rectangles, e.g. using the distance formula. | Directed Line Segments and Modeling |
|  |  | Area of Triangles and Parallelograms Figures in the Coordinate Plane Perimeter and Area of Rhombi, Trapezoids, and Kites |
| CCSS.HSG-GMD | Geometric Measurement and Dimension |  |
| CCSS.HSG-GMD.A | Explain volume formulas and use them to solve problems |  |
| CCSS.HSG-GMD.A. 1 | Give an informal argument for the formulas for the circumference of a circle, area of a circle, volume of a cylinder, pyramid, and cone. Use dissection arguments, Cavalieri's principle, and informal limit arguments. |  |
|  |  | Area of a Circle and a Sector Circumference and Arc Length |
|  |  | Volume of Cylinders, Cones, and Spheres Volume of Pyramids |
| CCSS.HSG-GMD.A. 3 | Use volume formulas for cylinders, pyramids, cones and spheres to solve problems. |  |
|  |  | Cavalieri's Principle and Volume of Composite Figures |
|  |  | Volume of Cylinders, Cones, and Spheres Volume of Pyramids |
| CCSS.HSG-GMD.B | Visualize the relation between two-dimensional and three-dimensional objects |  |
| CCSS.HSG-GMD.B. 4 | Identify the shapes of two-dimensional cross-sections of three-dimensional objects, and identify threedimensional objects generated by rotations of two-dimensional objects. |  |
|  |  | Three-Dimensional Figures and Cross Sections |


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| CCSS.HSG-MG | Modeling with Geometry |  |
| CCSS.HSG-MG.A | Apply geometric concepts in modeling situations |  |
| CCSS.HSG-MG.A. 1 | Use geometric shapes, their measures and their properties to describe objects (e.g., modeling a tree trunk or a human torso as a cylinder). |  |
|  |  | Angle Measures of Polygons |
|  |  | Area of Composite Figures |
|  |  | Area of Regular Polygons |
|  |  | Circumference and Arc Length |
|  |  | Classifying Quadrilaterals |
|  |  | Perimeter and Area of Rhombi, Trapezoids, and Kites |
|  |  | Special Parallelograms |
|  |  | Special Right Triangles |
|  |  | Special Segments |
|  |  | Trapezoids and Kites |
|  |  | Triangle Classification Theorems |
|  |  | Triangle Inequalities |
|  |  | Volume of Prisms |
| CCSS.HSG-MG.A. 2 | Apply concepts of density based on area and volume in modeling situations (e.g., persons per square mile, BTUs per cubic foot). |  |
|  |  | Cavalieri's Principle and Volume of |
|  |  | Composite Figures |
|  |  | Density and Design Problems |
|  |  | Volume of Prisms |
| CCSS.HSG-MG.A. 3 | Apply geometric methods to solve design problems (e.g., designing an object or structure to satisfy constraints or minimize cost; working with typographic grid systems based on ratios). |  |
|  |  | Density and Design Problems |
|  |  | Directed Line Segments and Modeling |
| CCSS.HSS-CP | Conditional Probability and the Rules of Probability |  |
| CCSS.HSS-CP.A | Understand independence and conditional probability and use them to interpret data |  |
| CCSS.HSS-CP.A. 1 | Describe events as subsets of a sample space (the set of outcomes) using characteristics (or categories) of the outcomes, or as unions, intersections, or complements of other events ("or," "and," "not"). |  |
|  |  | Finding Outcomes |
|  |  | Sets and Venn Diagrams |
|  |  | Theoretical and Experimental Probability |


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| CCSS.HSS-CP.A. 2 | Understand that two events $A$ and $B$ are independent if the probability of $A$ and $B$ occurring together is the product of their probabilities, and use this characterization to determine if they are independent. |  |
| CCSS.HSS-CP.A. 3 | Understand the conditional probability of $A$ given $B$ as $P(A$ and $B) / P(B)$, and interpret independence of $A$ and $B$ as saying that the conditional probability of $A$ given $B$ is the same as the probability of $A$, and the conditional probability of $B$ given $A$ is the same as the probability of $B$. | Independent and Mutually Exclusive Events |
| CCSS.HSS-CP.A. 4 | Construct and interpret two-way frequency tables of data when two categories are associated with each object being classified. Use the two-way table as a sample space to decide if events are independent and to approximate conditional probabilities. For example, collect data from a random sample of students in your school on their favorite subject among math, science, and English. Estimate the probability that a randomly selected student from your school will favor science given that the student is in tenth grade. Do the same for other subjects and compare the results. | Conditional Probability |
| CCSS.HSS-CP.A. 5 | Recognize and explain the concepts of conditional probability and independence in everyday language and everyday situations. For example, compare the chance of having lung cancer if you are a smoker with the chance of being a smoker if vou have lung cancer. | Probability and Two-Way Tables <br> Conditional Probability Probability and Two-Way Tables |
| CCSS.HSS-CP.B | Use the rules of probability to compute probabilities of compound events in a uniform probability model |  |
| CCSS.HSS-CP.B. 6 | Find the conditional probability of $A$ given $B$ as the fraction of $B$ 's outcomes that also belong to $A$ and interpret the answer in terms of the model. | Conditional Probability Probability and Two-Way Tables |
| CCSS.HSS-CP.B. 7 | Apply the Addition Rule, $P(A$ or $B)=P(A)+P(B)-P(A$ and $B)$, and interpret the answer in terms of the model. |  |
| CCSS.HSS-CP.B. 8 | $(+)$ Apply the general Multiplication Rule in a uniform probability model, $P(A$ and $B)=P(A) P(B \mid A)=$ $\mathrm{P}(\mathrm{B}) \mathrm{P}(\mathrm{A} \mid \mathrm{B})$, and interpret the answer in terms of the model. | Independent and Mutually Exclusive Events |
| CCSS.HSS-CP.B. 9 | (+) Use permutations and combinations to compute probabilities of compound events and solve problems. | Conditional Probability |
|  |  | Probability with Combinations and Permutations |


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| CCSS.Math.Content.HS | Using Probability to Make Decisions |
| S-MD |  |
| CCSS.HSS-MD.B Use probability to evaluate outcomes of decisions <br> CCSS.HSS-MD.B. 6 (+) Use probabilities to make fair decisions (e.g., drawing by lots, using a random number generator). <br> CCSS.HSS-MD.B. 7 (+) Analyze decisions and strategies using probability concepts (e.g. product testing, medical testing, <br> pulling a hockey goalie at the end of a game). |  | 

## Edgenuity Lesson Name

Performance Task: Applying Probability Concepts

Performance Task: Applying Probability Concepts

